

2018 opdracht

Reversi

Verplichte functionaliteiten

- Functional Reversi game (no crashes, playable, etc.)
- White and black stone counts visible
- Visual markers for valid moves
- Visual indication of whose turn it is
- Correct handling of end-of-game
- Choosing board size

Technische vereisten

- MVVM
- Multiple screens (!= multiple windows)
- At least one reusable User Control (with at least one self defined dependency property)
- At least three extra features

Revision #1

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